

Opening Shot

First, the good news. Ann and I are pleased to announce that we are expecting our first child on or about next May 25. So, if pablum stains start appearing on your game reports next year, you'll know why. I can't wait for those long father-son/daughter talks on the important things in life, like Dip strategy. Also, I am pleased to have been appointed (acclamation vote) to the post of Junior Committeeman of the Mensa Diplomacy SIG and editor of its newsletter, DIPLOMAG. Fred Davis has stepped aside for Glenn Overby who is now Chairman. Thanks for the faith and support.

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PASSCHENDAEL Fraud

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STANDBYS REQUESTED:

Blair Cusack 1979 AE (page 6)
Bern Sampson 1978 O (page 7)

SUPPLEMENT: Revised Houserules

A few firsts this issue: our first reprint (from BUSHWACKER) and our first outside article, written by none other than Dan Wilson. It seems that as SNAFU! grows, so does Dan's involvement in the hobby (and it all started in Mensa #12, right Dan?) So, special thanks to both Dan & Fred.

Included are my brand-new revised Houserules. They were long due for a revision in keeping with all I've learned in the past year. Players will find a number on their copies. That's your code; see Rule 18. Thanks to Ann who was practicing with a new word processor. Maybe SNAFU! will look like that some day.

Okay, Steve (Hutton), I give in and will start listing standbys on page one so you won't have to read the whole zine to see if you've been called upon.

Now the bad news. In the middle of putting this issue together, I discovered that someone whom I was beginning to think of as a friend has been lying to me and treating me like a chump for the past several months. It is especially painful as I have relied on him for advice and as a crying towel when I've run into the problems that publishers face. He was the one who took me out of the (relative) obscurity of GMing one game within the Mensa Diplomacy SIG and put me in contact with the Canadian hobby scene, encouraging the growth of SNAFU! when I wanted to hold back. I am writing of François Cuerrier.

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SNAFU! is a zine devoted to the postal play of Diplomacy and its variants. Diplomacy is a game invented by Allan Calhamer, published in Canada by House of Games Corp., Bramalea, Ontario.

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Game fees: \$4.00 for Regular Diplomacy; \$5.00 for variants.

1980 IC - Mensa 12

SUMMER, 1905: ITA: A Tyr R Pie; F Tyr R OTB.

FALL, 1905: NOT MUCH MOVEMENT ON LAND, BUT SEA RACE ON!

AUS (Sharon Poppe): A Tyr* \$ A Vie* - Boh; A Tri* S A Tyr; F Alb* S A Tri;
A Bud* - Vie; A War* H.

ENG (Charles Byrne): F Por - Spa (sc)*; F Eng - MAO*; F Iri - NAO*; F Nwg*
& F Bar* C A Edi - StP*; F Nwy* S A Edi - StP.

GER (Rick Young): F Lvn - Bot*; F Ber - Bal*; A Pru* - War; A Sil* - Gal;
A Boh* - Vie; A Mun* - Tyr; A Mar* \$ ENG F Por - Spa (sc);
A Gas* S A Mar.

ITA (Darryl Phillips): A Ven* - Tyr; F Adr* - Ven; A Pie* - Mar; A Nap -
Rom*.

TUR (Dan Wilson): A Gal* \$ AUS A Vie - Boh; A Ukr* S A Gal; A Mos* S AUS
A War; A Smy - Arm*; F EMed - Ion*; F Ion - Tyr*; F Tun - WMed*;
F Tyr - Lyo*.

SUPPLY CENTRE CHART: WINTER, 1905

AUS (6-6, even): home, Serbia, Greece, Warsaw.

ENG (7-8, build one): home, Norway, Portugal, Sweden, St.Petersburg, SPAIN.

GER (8-9, build one): home, Denmark, Holland, Belgium, Paris, Brest,
MARSEILLES.

ITA (5-3, disband one, as one /A/): home, Spain, Marseilles.

TUR (8-8, even): home, Bulgaria, Rumania, Sevastopol, Moscow, Tunis.

WINTER 1905 and SPRING, 1906 due SATURDAY, 28 NOVEMBER.

PRESS

Roma: If you can't beat 'em, join 'em.

Smyrna (UPI): Informed sources from the palace have said that Sultan Al-Dan, in conjunction with the Empress Sharona, has come to terms with the Italian government. No details on the accord are available, but it has been rumored that Italy was given full control over its presently occupied territory and any territory it annexes in the future. The assumed agreement comes in the 11th hour before a full-scale attack was launched at Italy. After ratification by the Austrian parliament, the agreement is expected to be made public.

TNU Coffeegrounds ((Turkey)): The Turkish fleet, commanded by Admiral Blubaboo, has received orders to completely secure the Mediterranean Sea and lend any aid possible to the Italian ground forces. The Admiral has adopted a wait and see attitude about whether or not the Italian government will function true to the agreement between Turkey and Italy and Austria. As the Admiral is intensely loyal to the Sultan, all orders will be carried out without delay.

Rio de Janiero (Newswire of the Free French): NFF transmitters tuned up again for the first time since the arson-caused blaze of last August 8. The first free French broadcast was a tirade against the still-at-large arsonist, "Fingers" Byrne. The second was an obituary for ailing Italian Prime Minister Phillips.

1981 W - North 1

WINTER, 1902: AUS: even. ENG: B F Lon, F Lvp. FRA: B A Par, F Mar.
ITA: B F Nap. RUS: B A War, A StP. TUR: D F Arm.

SPRING: 1903: AUSTRIA IN ANGUISH? ITALY & ENGLAND DESTROY ENEMY FLEETS!

AUS (Michael Granatstein): Ber (?) S Sil - Mun; Gal - Vie; Aeg S Bul - Con;
Tri - Alb! (Has: A Sil*; A Vie*; F Aeg*; A Bul*; F Tri /A/).

ENG (Errol Platt): F Eng* S F NAO - MAO*; F Lvp - Iri*; F Lon - Nth*; F Bel*
S A Kie - Hol*.

FRA (Bruce Poppe): F Mar - Spa (sc)*; A Pie* H; A Bur* & F Bre* S A Par -
Pic*.

GER (CD): F Hol /A/.

ITA (Bill Young): F Nap - Tyr*; F Gre* - Alb; F Adr* S A Ven - Tri*; A Mun*
S FRA A Bur - Ruh (NSO); A Tyr* S A Mun.

RUS (Garvin Boyle): F Rum* S AUS A Bul (NSO); A Sev* S F Rum; A Mos* S
A Sev; A StP - Ivn*; A War* H; A Ber* S AUS A Sil - Mun; A Pru*
S A Ber; F Den - Kie*.

TUR (Steve Hutton): F Bla* S A Con* - Bul; A Smy - Arm*.

FALL, 1903 due SATURDAY, 28 NOVEMBER.

NOTE: The situation with the Austrian orders is one I have dreaded. The orders contained no unit designations and included an order for a unit he didn't have. If ever there was a case of badly written orders, this is it. To have phoned Mike or written in the unit designations would have constituted GM interference in the game, as I understand other cases like this. This was an extremely difficult decision to take, but I decided to treat the orders as though there were proper designations as long as it didn't involve an illegal move. See House Rule #26 covering these cases.

PRESS

Moscow: There are rumours in the capital that Russia's friends and enemies alike are growing jealous of her continuing prosperity. It has been said that a secret fact-finding mission into central Europe returned with a document proposing a three-way partition of the empire. The garrisons in Rumania and Berlin have been alerted and a special embassy has been sent to the Turkish Sultan in an attempt to bring our futile border dispute to a peaceful conclusion.

Paris to London: Watch out for a stab via Scandinavia. And why, really, are you in the NAO?

London: In a surprise announcement, Lord Salisbury has retired from political life. In his resignation speech he said, "I staked my career on the angloization of Europe. We are well on the way to that goal. It is time for me to leave."

Ottawa (England)): A fortune teller in the isolated capital of Canada has made a startling prediction: "The resignation of PM Salibury has caused my crystal ball to overheat. I see a French Canadian PM not following this historical example and not resigning even as the people clamour for this act."

4
North 2

1900: WAR FEVER IN EUROPE? KNIFE-MAKERS ON STANDBY!

AUSTRIA: Nelson Millar, 327 Wilfred Leblanc, Maniwaki, PQ J9E 1X7
 ENGLAND: Lori Jensen, 115 Albro Lake Rd. #3, Halifax, NS B3A 3Y7
 FRANCE: Jack Jung, 291 Windermere Rd. #431, London, Ont. N6G 2J9
 GERMANY: Blair Cusack, 235 Danube St., Kelowna, BC V1X 5J7
 ITALY: Dan Wilson, 268955, B-2-3-11, Wynne Unit, Huntsville, TX 77340
 RUSSIA: Pete Gaughan, 2629 Portland #304A, Los Angeles, CA 90007
 TURKEY: George Mills, 1923 Westminster Ave., Windsor, Ont. N8T 1X5

SPRING, 1901 due SATURDAY, 28 NOVEMBER

NOTES: This game filled about a week after the last issue was mailed, so I sent notes to the above players advising them of this fact. As some had already given me preference lists, I requested them from everyone, just to make it fair. It worked out well, as you can see:

Cusack: GRFTAEI
 Gaughan: RTIxxxxx
 Jensen: ETFARIG
 Jung: EFTAGRI
 Millar: AGEFTRI
 Mills: xxxxxxxxI
 Wilson: IIIIIII

Everyone managed to get their first choice, except for one clash settled by a flipped coin. Amazing. What an agreeable bunch you are! By the way, if someone else had asked for Italy, I would have had to flip, and if Dan lost he'd get stuck with whatever was left. I asked Errol Platt to send in his list as well, in case I didn't hear from one player who I wasn't certain of (if he really wanted to play this game). So Errol is first on the list for the next game (which already has four signed up, so he shouldn't have a long wait).

Interesting spread of addresses. Enjoy your new friends (and enemies).

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OPENING SHOT, CONTINUED

A little history first. Issue #34 of PASSCHENDAELLE was dated March 13, 1981. #35 was dated August 14, though it wasn't mailed until nearly mid-September. In between these two issues, François told several people, including myself, that he was folding as he was getting married in September. In issue #35 he announced this fold as a fact, effective with the next issue, called for other GMs to rehouse his games, said he was returning the money he owed subbers (this was subsequently reported as a fait accompli in various zines), and blasted Randolph Smyth for the tone of his jibbing, but friendly, congratulatory note on François' wedding.

Now issue #36 arrives with the following announcement: "I intend to continue publishing PASSCHENDAELLE after all -- in fact, I have never really had the intention to fold it in the first place...in other words, the fold announcement was a hoax...and so was my 'marriage' announcement." He goes on to gloat about how he so cleverly fooled so many people and concludes, "So, to all those who believed me, my gloating heart says, 'nyah, nyah, aha, nyah.'" He includes some strange arithmetic to show that from March 13 to mid-September is only 35 days late!

In the real world, if someone lies to me, directly, on several occasions, I tend to suspect everything that person has to say. In Diplomacy, though, I expect to be lied to, as that is part of the game. But publishing a zine and making friends through hobby contacts is not the same thing as playing Diplomacy. The rules of the "real" world apply there. If a friend

Opening Shot continues, page 6.

1979 HA - Orphan 1

AUTUMN, 1907: Concession vote fails.

RUS: A Rum R Gal*; TUR: A Sev R OTB (by GM).

WINTER, 1907: FRA: B A Mar*; RUS: B F StP (nc)*.

SPRING, 1908: ANTI-FRENCH COALITION HAMSTRUNG BY CUT SUPPORTS; NOBODY WINS FIGHT OVER TURKEY LEG; FRENCH IN GERMANY!

AUS (Nelson Millar): F Gre* - Aeg; A Bul* - Con; A Rum* - Bul; A Tri* \$
RUS A Vie - Tyr; A Bud* - Vie.

ENG (Dave Carter): F Hel* S FRE A Hol - Kie.

FRA (Tom Swider): A Hol - Kie*; F Nth* - Den; A Tyr* - Mun; A Bel* S A Bur
- Ruh*; A Pic - Bur*; F Eng - Lon*; A Mar - Pie*; F Ion - Adr*;
F Tyr - Ion*.

GER (Bern Sampson): A Swe* S A Den*; A Sil* S A Mun*; A Den \$ & A Mun \$
A Ruh - Kie (A Ruh /d/ R: Hol, OTB).

ITA (Dan Wilson): A Ven* - Tri; A Smy* S F Aeg* - Con, F EMed* S A Smy.

RUS (George Mills): A Sev - Arm*; F Bla* S AUS A Bul - Con; A Gal - Boh*;
A Vie* - Tyr; F StP (nc) - Nwy*; A Nwy - Fin*; A Ser* - Rum.

TUR (François Cuerrier): NMR! A Con*; A Ank*.

SUMMER RETREAT & FALL, 1908 due SATURDAY, 28 NOVEMBER.

NOTE: If François Cuerrier fails to submit Fall, 1908 orders, a state of Civil Disorder will be declared.

PRESS

Russia to Italy: Proverbs 16: 19.

Austria: France, prepare to meet your doom.

Thrillsville ((France)): It would be great to get a concession this soon!
At least that way, everyone will be happy. England, Italy and Austria want me to win and Germany surrendered. Will Russia do the wise thing?

Germany: Germany votes yes to the French concession.

Truthful Bern to Italian Toady: Let me be the first to say, "I told you so!"

An Announcement from your French Sponser: If this game doesn't end, it's probably due to my Italian friend's scheming. He mentioned something about destroying Germany first....

Sincere Sampson to Tom Terrific: A French fleet in the Tyrrhenian Sea?
Looks like your Italian puppet has outlived his usefulness.

Trusting Tom to Sincere Sampson: You are a formidable opponent indeed!
Didn't think Kiel would hold.

Thrillsville ((France)): The French player quotes the following after failing to take Kiel last fall: "I knew I should have taken that left at Albuquerque!(Bugs Bunny)

Honest Bern to Trecherous Tom: You want me to NMR? Next time, send me the \$5.!

1979 AE - Orphan 2

AUTUMN, 1904: AUS: F Ion R Adr*; RUS: A Mos R OTB (by GM).

WINTER, 1904: AUS: even. ENG: B F Edi*; FRA: B F Bre* & A Par*; GER: D F Bal; ITA: D F WMed (by GM); RUS: even; TUR: B F Smy*.

SPRING, 1905: OMINOUS SIGNS FOR ITALY; TURK STOCKING UP ON SCIMITAR ANTI-FREEZE? GERMANY-AUSTRIA BATTLE IN BOHEMIA!

AUS (Dan MacLellan): A Bud - Tri*; A Gal* S & A Tyr* § A Vie* - Boh; F Adr* C A Tri - Apu*.

ENG (Bob Acheson): A StP* - Lvn; A Fin* - StP; F Nth - Ska*; F Lon - Nth*; F Edi - Nwg*.

FRA (John Davies): F Bre - Eng*; F Por - MAO*; A Mar* - Spa; A Par - Pic*; A Hol* S A Bur - Ruh*.

GER (Ron Kelly): F Kie* H; A Boh* § A Mun* - Tvr; A Sil* S A Boh.

ITA (Kathy Lynch): NMR! A Spa*; A Pie*; A Ven*; A Rom*; F Tun*.

RUS (Jan Jensen): NMR! F Swe*.

TUR (Dave Carter): F Smy - EMed*; F Con - Aeg*; F EMed - Ion*; A Mos* S A War - Lvn*; A Ukr - War*; F Ion - Tyr*.

Standby for Italy is Blair Cusack, 235 Danube St., Kelowna, BC V1X 5J7. If Kathy Lynch submits Fall, 1905 orders, they will be used; otherwise, Blair will be taking over. If Jan fails to submit the next Russian orders, a state of Civil Disorder will be declared.

COA: Bob Acheson, c/o Echo Bay Mines, Lupin Project, Contwayto Lake, NWT.

FALL, 1905 due SATURDAY, 28 NOVEMBER.

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OPENING SHOT CONTINUED

tells me about important plans he has, like changing a job or getting married, I take him at his word. If I have to double-check everything he tells me, then he can no longer be my friend.

Accordingly, I can no longer regard François as a friend, nor do I have any faith in him as a publisher or game master. For all I know now, his announcement that he is continuing is a hoax. I am sure that his request to me to submit standby orders for three games is a hoax. It must be, as I never agreed to standby for an infinite number of games for him. I intend to resign from the game I am involved in in PASSCH as I can no longer be certain that a game report will be a hoax.

You've destroyed something vital, François, by your behaviour of the past several months. I just hope you're a big enough person to know what it is.

Anyhow, in light of the above and the fact that François has, by his own admission, accepted telephoned orders well after a deadline, I have no confidence in his ability to function as CDO Ombudsman. I feel he should immediately resign that position and from any other offices he holds in the Canadian Diplomacy Organization. An ombudsman should be above reproach and, unfortunately, François has besmirched his own reputation. I wish him luck in trying to re-establish himself, as I feel he is going to need it.

1978 O - Orphan 3

WINTER, 1906: ENG: B A Lon & F Edi; TUR: B A Con & F Smy; ITA: D A NAF (by GM); RUS: D A Ukr (by GM).

SPRING, 1907: TO HELL WITH THE TORONTO TRIO; LET'S PLAY DIPLOMACY!

AUS (~~Dave Grabar~~, CD): A Ser*.

ENG (Dan MacLellan): F Edi - Nwg*; A Lon* H; F Nth* S A Den*; F Mar* - Pie; F Spa (sc)* S F MAO - WMed*; F Bel - Eng*; A Hol* & A Den S A Ruh - Kie*; A Bur* - Mun.

GER (~~Trevor Baille~~, Bern Sampson): A Pie*; F Swe*; A Nwy*; A Mun*; A Tyr*; F Kie /d/ (R: Ber, Bal, Hel, OTB); A War*; A Mos*; A Sil*; A Bud*.

ITA (~~Clive Tinge~~, CD): F Tri*; A Tus*; F Ven*; F WMed /A/.

RUS (~~Party Mickey~~, CD): A Rum /A/.

TUR (Wayne Norton): F Nap - Tyr*; F Ion - Nap*; F Smy - Aeg*; A Sev* S F Bla - Rum*; A Bul - Gre*; A Con - Bul*.

SUMMER RETREAT & FALL, 1907 due SATURDAY, 28 NOVEMBER.

NOTE: After consultation with various hobby figures, I decided that abandoning this game as I threatened last month would not be fair to Dan and Wayne who have fought their way to their positions. (Have you both been in this game since 1978? I don't have the complete game records. Clive said he would send them to me, but then, Clive seems big on promises and small on production.) Once I looked at the game more closely it was obvious that some CD's would solve the main problems. I assigned the standby position by throwing D&D dice for all my standbys, as I consider this to be a bit of a plum. I've given Dan & Wayne credit for another issue of SNAFU! as compensation for the delay in getting this game re-started, so don't you guys let us down!

PRESS

London to Constantinople: Are you interested in an alliance?

SUPPLY CENTRES (as of Winter, 1906)

AUS (1): Ser.

ENG (11): home, Bre, Spa, Por, Par, Bel, Hol, Den, Mar.

GER (10): home, Swe, War, StP, Vie, Nwy, Bud, Mos.

ITA (4): Ven, Rom, Tun, Tri.

RUS (1): Rum.

TUR (7): home, Bul, Gre, Sev, Nap.

PLAYER ADDRESSES, 1978 O

Dan MacLellan, 59 Gloucester Cres., SW, Calgary, Alta.

Bern Sampson, 123 6th St., Middlesex, NJ 08846

Wayne Norton, Apt. 309, 2155 Monastery Lane, Halifax, NS B3L 4P9

1980 AM - Orphan 4

SPRING, 1903: ITALY INVADES AUSTRIA; FIERCE BATTLE IN BLACK; FRANCE HAS NEW PRESIDENT; ENGLAND RETREATING FROM RUSSIA???

AUS (Alain Martine): A Bud - Ser*; A Tri \notin A Vie*; A Vie S A Tri (A Tri /d/ R: Bud, Alb, OTB); F Gre* - Ion.

ENG (Jan Jensen): F Nwy* S F Nth - Ska*; F Swe* H; F Lon - Nth*; A Yor* H; A StP - Fin*.

FRA (Pete Gaughan): A Mar - Pie*; F Spa (sc) - WMed*; A Par* S A Bur*; A Bur \notin A Pic* - Bel.

GER (Claude Gautron): A Den* - Swe; A Ber - Kie*; F Bel* \notin A Kie - Hol*; A Ruh* S F Bel; A Mun* - Bur.

ITA (Bob Albrecht): F Adr* & A Ven* S A Tyr - Tri*; F Tun* - Ion.

AUS (Dave Carter): F Sev* S F Rum - Bla*; A Ukr* - Rum; A War - Mos*.

TUR (Kathy Lynch): F Bla C A Con* - Sev; (F Bla /d/ R: Ank, OTB); F Ank - Arm*; A Bul* - Rum.

SUMMER RETREATS and FALL, 1903 due SATURDAY, 28 NOVEMBER.

NOTES: I made an error last month when I listed the units each power held. I did not mention the German A Munich. Normally, I would expect the players to make the correction themselves, as it was obvious. However, the French standby, Pete Gaughan, had no way of knowing as he had not seen any earlier game reports for this game. Accordingly, I telephoned Pete to tell him of this correction.

That makes two errors in a row I've made in the reports for this game. I guess the pressure of taking on so many games at once is showing. Anyhow, to make up for it, I am extending the subscriptions of everyone in this game by one issue. Sorry about that.

I hope everyone understands the situation in the Black Sea. This is the first time, in nearly three years of playing Diplomacy, that I've run into the rule governing convoyed attacks not protecting the convoying fleet (II, 5; page 8 in the Canadian rule book). Glad I didn't miss it.

PRESS

Moscow: I agree too that F Rum S Austrian F Gre-Bul(sc) is an illegal move! What kind of an idiot is this Russian player anyway?

Moscow - England: Hey Jan, what's the idea? In 79AE where I am wiping you out you NMR! In 80AM where you are 'attempting' to wipe me out, you don't NMR! This can get frustrating!

Rome (CP): Tension mounts in the capital as the high command awaits word of its spring offensive. The attack by 21 divisions and a supporting attack by the first fleet bombarding Triest, is sure to win.

In other news, the 2nd fleet (after being outfitted with new submarines), is sailing from Tunis April 6. The high command only hopes they can take care of the Austrian pirates as well as their northern neighbours have taken care of the Slavic butchers.

Rome - Vienna: I won't let up until you die or I am dead.

1980 HM - Orphan 5

WINTER, 1902: SEPARATION REQUESTS CARRY.

AUS (Keith Mercer): B F Tri*, A Vie*; Has: F Gre, A Rom, A Ven, A Bud, A Gal, A Rum.

ENG (John Horn): even. Has: F NAO, F Iri, F Eng, F Nth, A Bel.

FRA (John Davies): B A Mar*; Has: F MAO, A Bre, A Bur, A Por.

GER (Joe Bradley, Claude Gautron): even. Has: F Kie, A Ruh, A Mun, A Gas.

ITA (CD): A Apu.

RUS (Steve Colombo): B A Mos*; Has: F Arm, F Den, A War, A Ukr, A Sev.

TUR (Lori Jensen): B F Ank*; Has: F Bla, A Bul, A Smy.

SPRING, 1903 due SATURDAY, 28 NOVEMBER.

NOTE: Joe Bradley resigned as he's going to spend the winter sailing the South Pacific. He asked if he could have his country in this game back when he returned. No way! If he wanted back in he could have found another player to take his place temporarily, as long as I agreed. Happy sailing!

I have spring orders on hand from everyone, but you can always revise them before the next deadline.

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1980 AM CONTINUED.

London - Paris: Patience, mon ami. Aid is forthcoming.

London - Berlin: And now there's only Denmark left to save.

Paris (French Broadcasting Inc.): The election of a new President and National Assembly, under emergency session, has sent thousands of jubilant Frenchmen into the streets of the capital. Pierre-Jacques Gaughan, a relatively obscure writer and musician from a small town near the German border, won the special election to fill the Presidency by a mere 2% over Michael Carroll, who barely campaigned at all after his recall by the Assembly. President Gaughan is celebrating his victory at his home, and will comment to the press later this evening.

Coq-au-vin (FBI): Newly elected President Gaughan held his first, albeit brief, press conference today in the book shop downstairs from his four-room apartment in this village in eastern France. Here are a few scattered comments:

"I feel that our greatest challenge is in foreign affairs. With conflicts in four major areas of Europe, I plan to appoint skilled career diplomats in all areas of government. We must renew negotiations with Germany and England to present a more united front to our neighbours.... However, our bellicose friends in Rome must understand that France does not necessarily approve of their brand of 'step-child' democracy."

"Yes, I have been in touch with the American officials, and they have promised me an audience with their President. My reply was, 'We are not amused.' (Chuckles from the press corps.)

"...I have ordered an extensive review of current strategies for military spending. You will recall that one of my campaign promises was to make France a naval power once again."

Variant 1 (Conquest of the New World)

RULE CLARIFICATIONS

First, there has been some confusion about the A/F movements (some of it caused by me, I admit). Do not assume the A/F rules are the same in this game as in other variants. Rule 1 says, "The armies may board the fleets as part of their first move." Rule 6 a): "Army/fleets may be formed only in the Atlantic Ocean." and Rule 6 c); "The fleet component of an A/F may only stand when it attempts to disembark its army."

So, the army can board the fleet, and the A/F move, but it cannot land that army as part of the same move. The fleet must already be in a sea space adjacent to a coastal or islands space before it can disembark its army, and it cannot do anything except disembark on that move. So, those of you who had armies board fleets, the A/Fs move, and disembark their armies as part of your first move, I will print only the legal part of your orders.

I was confused about another aspect of the rules and asked Fred if he could clarify them. Not only did he answer my question, but he re-wrote the rules so all we dunderheads can understand them. Note, nothing is changed, they are just more clearly stated. I'll mention them here, and then mail the players and standys complete copies of the re-written rules with the first adjudication. Anyone else can have them if they request them.

Correct Rule 8. b. so the parenthetical clause reads "(i.e., for builds following the 1600 moves)..."

Delete "Note 3" on page 4.

Add another rule section called "8. c."

"8. c. Except for deferred builds, a Power cannot build more units in the Atlantic Ocean and Home Spaces than it has spaces to build in. These spaces number as follows:

Winter 1590 (1598) - 4 Atlantic spaces

Winter 1600 (1608) - 3 Atlantic spaces

Winter 1610 (1618) - 2 Atlantic spaces

Winter 1620 (1628) and thereafter - 1 Atlantic space and one Home space."

Clear? It makes sense to me. So, when you go to build in 1598, count 4 for Atlantic spaces and add your newly conquered territories. That'll tell you how many units you are entitled to. However, you will not have room for more than four builds in the Atlantic, though I can't conceive of how you'd manage to get 5 builds in 1598 anyhow. The Home space for Winter 1620 (1628) refers to your designated Home centre in the new world, which you must designate in 1618 at the latest if you want to build there that year (ie., in 1628).

The Indians must be wondering what all this fuss is about.

See you with the first adjudication in about a week.

History

MORE WHO'S WHO compliments of Fred Davis

After last month's issue came out, Fred Davis was kind enough to send along a copy of BUSHWACKER, Vol. IV, No. 6 (May, 1975) in which he had printed an article similar to mine, but with a different emphasis. So, I thought I'd reprint his article, with his permission, starting, now:

We are reprinting an article which should be of interest to all players. This list of the Chiefs of State and leading figures of each of the 7 Great Powers of Europe in 1901 was initially compiled by Dr. John Boardman and printed in the first issue of his FREDONIA. It was reprinted one week later in BROBDINGNAG #1, then published by Richard Schultz. Both 'zines came out about May, 1964. We understand that it has only been reprinted once since that date, so we felt that it was high time to reprint it again. We wish to thank both Walter Buchanan and John McCallum for their assistance in obtaining this information from the Hoosier Archives.

The listing of Edward VII as King of England is based on the presumption that the Standard Game begins in Spring, 1901. Queen Victoria died on January 22, 1901. John McCallum has also advised me that the original designation of the Turkish Sultan was Abdul Hamid II. The original article showed him as Abdul Hamid I. I have also added President Loubet's age, and made several additions to the list of chiefs of State for the neutral countries. Heirs to the throne have been deleted as of little interest to the writers of press releases, who may have some ideas of their own as to who should inherit the power in their respective countries.

The names are given in the following order: Chief of State, age and dynasty; Prime Minister; Foreign Minister; War or Defense Minister; Navy Minister. Due to the Ausgleich of 1866, Austria and Hungary had separate prime ministers, although a common foreign and military policy.

ENGLAND: King Edward VII, 59, House of Saxe-Coburg-Gotha (later changed to Windsor). Prime Minister: Marquis of Salisbury. Foreign Minister: Marquis of Lansdowne. War: W. St. John Broderick. Navy: Earl of Selborne.

FRANCE: President Emile Loubet, 62. Premier: Waldeck-Rousseau. Foreign Minister: Delcassé. War: General André. Navy: Ode Lanessan.

GERMANY: Kaiser Wilhelm II, 42, Hohenzollern. Chancellor: Graf B. von Bulow. Foreign Minister: Baron Dr. von Richofen. War: (same as chancellor). Navy: Admiral von Tirpitz.

ITALY: King Vittorio-Emanuele III, 31, House of Savoy. Premier: G. Saracco. Foreign Minister: Marquis E. Visconti-Venosta. War: General Count C. Panza di San Martino. Navy: Admiral Morin.

AUSTRIA-HUNGARY: Kaiser Franz-Joseph I, 70, Hapsburg-Lorraine. Austrian Prime Minister: Dr. F. von Koerber. Hungarian: Koloman von Szell von Duka. Foreign Minister: Graf A. Goluchowski von Goluchoro. War: Baron E. von Krief-Hammer. Navy: Baron H. von Spaun.

RUSSIA: Tsar Nicolas II, 32, Romanov. Prime Minister: J. N. Durnovo. Foreign Minister: Count Lamsdorf. War: General Kuropatkin. Navy: Admiral Tyrtov.

TURKEY: Sultan Abdul Hamid II, 58, House of Osman (Ottoman). Prime Minister: Halil Rifat Pasha. Foreign Minsiter: Ahmed Tewfik Pasha. War: Riza Pasha. Navy: Hassan Pasha.

From The Diplomatic Pouch

THE STAB (OR WHAT TO DO WHEN THE HONEYMOON'S OVER) by Dan Wilson

The latest issue of your favorite Diplomacy zine finally arrives and you hurriedly rip it open, just to discover that the zine is not the only thing to be ripped open--two of your home supply centers have been occupied by your game-long ally. A real honest-to-goodness STAB! What do you do? Rant and rave and shoot off a nasty letter denouncing him (or her) for the cad you believe him to be? Not if you want to have much fun and enjoyment from Diplomacy in the future, you don't. After all, the stab is an integral part of the game of Diplomacy, and a good, well-executed stab should be as respected as a fine tactical move or a well-written press release. Of course there are poor stabs, and useless ones too, but the good comes with the bad.

Your reaction to a good stab should begin with a grudging congratulations to the sneaky devil. From that point, many alternatives are available. Forming an alliance against the stabber is the most tempting because retaliation for such perfidy is always utmost in the mind of the freshly stabbed. The country you have been attacking could quickly become your ally in a war against your ex-partner. To wipe out the devious stabber would bring untold glee; or would it? You could renegotiate the terms of alliance with your ex-partner, and continue with a productive alliance. The action takes quite a bit of heavy diplomatic negotiation, but it might well be worth it. This direction would allow you to survive, build your strength back up a little, and plot a stab of the stabber! Wouldn't that be justice?

Another approach is the guerrilla combat alternative. In this you abandon all of your previous goals and throw your total remaining strength against the home centers of your stabber. If you are successful, you have removed his option to build new units and he is frozen at his present strength level, no matter how many supply centers he captures. Just imagine how vulnerable he would be! No way to build new units and unable to gain new supply centers without leaving his present ones unprotected. And if one of his units is annihilated, it is truly destroyed; he has nowhere to rebuild it. Of course, you would probably wind up in the same position when he captures all of your home centers, but you both would be on more even terms then.

Ignoring the stab and continuing on with the alliance is a possibility, but not too smart a move, to say the least. Your stabber would probably continue on with his attack, but there is the smallest chance that he will be so disconcerted by your inaction that he will not immediately follow up on his attack. Being ignored would work more readily on a novice; an old pro would cackle in glee at the way he was being allowed to demolish your position.

A very distasteful alternative is to suicide your country to another. For example, you are Austria, and Germany has stabbed you heavily. In retaliation you invite Russia to move into your remaining supply centers, and you even help him do it. ((Ed. Note: It is against the rules to support an attack against one of your own units, though you can support a foreign unit into one of your centres, provided one of your units is not occupying it.)) As part of the agreement, Russia will attack Germany. This takes you out of the game, but it directs an attack against the stabber by a stronger country. Like I said, it is not a very tasteful move.

Rules

PLAYERS AND COUNTRIES, CONTINUED

Rule One continues, "Each player represents one of the Great Powers of Europe in the years just prior to World War I: England, Germany, Russia, Turkey, Austria-Hungary, Italy, and France. Each is independant of the other."

The "each player represents" suggests that this is a role-playing game. This aspect is not really exploited in face-to-face play, but it assumes a larger role in play-by-mail. Players are often referred to by country designation (eg. "Watch out for a stab by France.") or title ("The Tsar is after your hide.") The "press" section of the game reports gives players an opportunity to create personas, if they wish. Some develop a persona for letter-writing and negotiations. In mail play, when players rarely meet each other, reputations can count for a great deal and so some players adopt a certain personality for Dip-by-mail. The most aggressive, blood-thirsty Diplomacy player may well turn out to be a meek pussy cat in "real" life. The anonymity of play-by-mail can be used by the player to his advantage. You may wish to come across as a cool, disinterested "observer" of the game, or a loyal-unto-death type. I've used the "gosh-darn, I can't seem to get the hang of these rules" persona in a variant with devastating effectiveness. (Oops, I'm giving away secrets here.) One way to summarize it is you're playing at being a world leader and the personality you present to other players can affect the play. That's part of what makes Diplomacy a great game.

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"LE STAB" CONTINUED

Finally, the most distasteful, degrading, cowardly, and unsportsmanlike move would be just to drop out of the game. This is a childish answer to an assumed hurt. It does no one in the game any good, nor does it speak well for the character of the stabbed player. So you got stabbed; so what? You can't be successful all of the time, and if you really look at it closely, you'll probably find it was your fault to get stabbed in the first place. If you really work at your negotiations on a continuing basis, you are less likely to receive the knife in the back.

All in all, you must expect a stab every once in a while in your Diplomacy career. It is all part of the game and is a tactic which is open to you as well as any other player. How you react to the stab will tell much about your attitude concerning your play in Diplomacy, and will affect your success in future games. No one likes a player who can't take a loss with a semblance of good grace. Rod Walker in The Gamer's Guide to Diplomacy says it very well: "A player must always remember that DIPLOMACY is only a game. He should realize that a friend who stabs him in the back and rips off three supply centers is not a terrible person: he is just playing DIPLOMACY. And he is playing it very well." So the next time you get stabbed, just grin, and remember that what goes around, comes around.

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1981 W CONTINUED

Somewhere at Sea ((England)): The English navy, with full colours flying, has begun a series of intricate manoevers. When asked why, the Admiral of the fleet stated, "It is necessary that all countries be kept abreast of our intentions. England will not bow down under adversity."

Travel

IT WAS A COLD WINDY NIGHT IN COLORADO...

I pulled into a camp ground outside of Sterling, Colorado around supper-time. It was on a high plateau with few stubby trees and short dry grass. As soon as the sun touched the horizon a fierce wind kicked up from the west. I parked the car on the windward side of the tent and tied a few extra lines to the door handles.

As I cooked supper on a Coleman, a young woman camping near me stopped by to chat. In her early twenties, she was a tiny thing, barely my chest-height, travelling with two German shepherds and a cat in a Volkswagen bug. Seems she was an elementary school teacher from Ohio who just quit her job and left her parents' home to roam. She was as excited as I about being in the foothills of the mythical Rockies. Her speech was cluttered with "far out" and "outta sight." I offered her coffee and some dope. She wanted to shower first and left to do that while I boiled the water.

I straightened up the site for the night while I waited, then settled back to watch her wend her way by various males, singly and in groups. It was twilight when she got back and definitely getting cold, so we took our coffees into the tent. We sat under canvas chatting, drinking our coffee, and passing a joint back and forth while the wind shrieked outside.

She told me horror stories of her life in Ohio. I was appalled at what she told me about her teaching experiences: of gangs roaming the schools demanding "protection" money from smaller kids, of ten year olds with knives and other weapons, of teachers afraid to walk through the hallways alone, of armed guards patrolling schools, and of teachers being assaulted. It was all so foreign to my teaching experiences. She was incredulous when I told her of the one student who called me a foul name and was expelled for his trouble, that my biggest problem was a handful of kids out of hundreds who were resistant to learning, that I couldn't picture a kid assaulting a teacher in our school or carrying weapons in the school. "But how do you prevent it?" she asked. What could I say? It just doesn't happen.

Anyhow, she presented such an incredible picture I couldn't blame her for running away. We got stoned and laughed a lot, made love rather perfunctorily, and she left, her jeans over her shoulder as she slipped back to her tent. I slept for a while, then awoke to the sound of something tearing and flapping in the wind. It was warm in the sleeping bag, but I got up and re-tied a flap that had worked loose. The stars were cold, the sky was cold, and the wind was cold. One of the dogs growled from the next tent.

In the morning we said our goodbyes as I packed up after a quick breakfast. There seemed no point in exchanging addresses as she didn't know where she was going. We were both headed West, each in his own way, away from what we knew. It was only about 100 miles to Denver and the Rockies and I wanted to go. We were a bit sad, but as soon as I pulled onto the highway I forgot about it as the sun began to warm a superlative day.

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1979 HA CONTINUED

Trusting Tom - Simple Simon: Didn't you know that the Roman Empire granted citizenship to those they conquered? That's why England & Italy did the smart thing. If Dan has any say in the matter, the French victory will be a win, not a concession.

Hobby News

First, the Canadian orphan situation. I was told by Dave Carter that he would be taking over 1979 K from INFIDEL and that Barry Hickey would be responsible for 1979 KL, 1978 P, and Eowyn. However, he didn't mention 1977 AU, a game Barry Hickey had been GMing in INFIDEL and which has not been played since last February. This raises the interesting question: can someone "rescue" a game he has orphaned?--assuming Barry Hickey now wants to GM a game he has ignored for nearly nine months. You can also find Hickey's name on my list of irresponsible players. Caveat emptor!

On the subject of folds, John Michalski is winding down BRUTUS BULLETIN. His last issue should be arriving any minute--that's how often he seems to publish. Issue #107 just arrived with an ad for a recording of Nazi war songs (for real) and the regulations for a "Porch Monkey" shoot. John says this is meant to be "humor." I find it a disgusting obscenity and I'm pleased that this sort of trash will not be coming into my home any longer. On the other hand, Michalski is intelligent, insightful, and fair-minded and I'm going to miss his comments on life and the hobby. Of course he'll still be around firing off letters to people, I expect. Though, I edit the letters I print so you may miss his choicest comments. Actually, now that I think of it, he's not so bad: it's his choice of cartoons that I find most objectionable. I've just never found racism funny.

Finally, a new feud has arisen. Robert Sacks has been running a service called "Known Game Openings." This is simply a listing of game openings in zines circulated to participating publishers. However, Sacks has been refusing to list openings in Don Del Grande's zine LIFE OF MONTY because Del Grande made a bad judgement in a game he was GMing. It was a serious error (he had mis-copied a player's orders then thrown out the original), but both Randolph Smyth (NADF Ombudsman) and Don Ditter (Boardman Number Custodian) investigated and agreed it was an error caused by carelessness and not by deliberate malfeasance. KGO was originally a service set up by the editors of DIPLOMACY WORLD and the current editor, Rod Walker, decided that Sacks had "betrayed the trust" placed in him and "removed" him as compiler of the KGO and took over the job himself. This week I received a card from Sacks telling me he would be continuing with the KGO. Frankly, I think Sacks is being very pig-headed about Del Grande (who I do not know, nor have I ever seen his zine, by the way) and should accept the judgements of the people in the hobby who are responsible for investigating this sort of thing. All GMs make errors and we do not sit upon the right hand of God as Sacks would like to believe. On the other hand, I'm not so sure that Walker can "remove" him as compiler of the KGO after it has been run as a separate service from DIP WORLD for so long. So, I guess we have two "Known Game Openings"; until this is sorted out, I will send both of them my openings.

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OPENING SHOT CONTINUED

Sorry to have dragged everyone through that quagmire, but I felt it was something that had to be said. There are too many honest publishers, hard-working GMs, and conscientious players in the hobby who shouldn't have to put up with mind games like François'. Diplomacy used to be fun, but people like François are spoiling it for me. I used to avoid controversies, as I simply wanted to produce a decent zine with accurate and prompt game reports, but there are times when the hobby demons (the dishonest, the slovenly GMs, the Drop Outs, the psychotics, and mind game players) outrage my sense of decency and I have to scream. Forget them. Turn to page two for some interesting games, or page 11 for, I hope, an interesting read.

Other Zines

Three zines from Rod Walker have been arriving lately. One, DIPLOMACY WORLD, has been around for a few years, but Rod just took over editorship with the latest issue. It is a MUST zine for anyone half-way serious about Diplomacy, providing an overview of the hobby four times a year. Costs: \$2.00 per issue or \$6.00 for four issues.

Another zine from Rod is ARDA, which is the variant bank (NAVIB) publication. If interested in variants of Diplomacy then you should get this which occasionally publishes a complete list of variants available. Publication is irregular. Subs are 5¢ per page.

Finally, PEBBENNORATH, for those who want something different. This is a zine devoted to "the geographical settings of fantasy and science fiction stories." You get both maps and descriptions, usually thematically. Costs: \$1.00 each, or 5 for \$4.00. Rod Walker's address on mailing list.

DOT HAPPY by Allen Wells and BLACK FROG by Jack Masters have begun arriving. They look very similar (reduced type in magazine format), but BLACK FROG is exclusively articles on Diplomacy and hobby news. Games are carried in its "sister" zine EAST OF EDEN. Interesting, and it's easy to see why it's been rated so highly (No. 1 is Leeder Poll), but currently has a freeze on new subs. DOT HAPPY, on the other hand (No. 2 in Leeder's Poll), does carry games with maps. For some reason I want to call this zine "bubbly"--to reflect the enthusiastic happiness with Diplomacy that pervades it. Probably no game openings now. 50¢ per issue. (Addresses on mailing list.)

IRKSOME! by Scott Hanson, which began as a subzine of BRUTUS BULLETIN, has branched out on its own. Some tongue-in-cheek articles, but games and press make up most of it (which is not a "bad" thing). Has openings in games with two-week and four-week deadlines. 10/\$3.50.

Then there's the "new" TORPEDO by Bern Sampson. Bern changed with issue #12 to reduced type in a booklet format and has begun printing maps along with game reports. If you want a small zine, nicely put together, with just a bit of relevant news and games, then this is the one I'd get. It's what I wanted SNAFU! to be before I got snowed under when the Canadian hobby scene nearly collapsed about my ears. Subs 12/\$5.00.

Glenn Overby (JIHAD!) is looking for 34 people to fill a game of ANARCHY. Each player starts with one centre on the regular board. No, you don't have to write 33 letters a month. If you don't concentrate on the five or six around you, you won't be in the game long enough to worry about the others. No game fee for this. Subs are 12/\$9.00--and worth it.

Last month I reported that Fred Davis' BUSHWACKER twice won the Leeder poll. I have been corrected. That is not true and I don't know where I got that idea from. But it is almost 10 years old, which is something to crow about. Openings in "1885," a 9-player game with Spain and Sweden added to the Great Powers. "East Indies II," and "Woolworth II," a 5-man game with 10 powers. Every player has one "public" power and one "secret" one. Game fee: \$7.00, which includes rules, map, and sub to end of game.

Addresses for all the above publishers are on the mailing list.

Letters

First off, several of you wrote to give me H for not thanking my wife Ann for her work in putting together SNAFU! Mea culpa! If you're new to SNAFU! Ann is the one who takes my sloppily-typed articles and game reports and pastes them all together so neatly. She also keeps spelling and poor grammar from slipping by (as much as she can--I'm pretty devious at getting errors by her). Game reports and errors of fact are my fault. If you also get DIPLOMAG, compare that to this issue. She let me do the whole thing, so the pasteup lines, weak design, and typos are all my doing. She makes a big difference. So thanks, Ann, from everyone!

Anyhow, last month was the time for boo-boos. Being on the edge of the hobby, away from civilization, I sometimes get things screwed up. That's not a valid excuse; I should check my facts more carefully. Let's start with Allen Wells: "As to being upset with Avalon Hill, unbeknownst to you, I am the person who started the campaign to send nasty letters to Avalon Hill that you have seen through Fred Davis. I think the plastic pieces suck! However, you do have one inaccuracy in your report. Avalon Hill has always had the split board, and many people prefer it. It makes the board much smaller. But everyone agrees that plastic pieces don't make it."

See? Fred had asked if the Canadian sets still used the Hammond map, so I assumed the change in the US of A was recent. Never assume anything, Brown! But, I'm not really upset with Avalon Hill. I don't see why my set shouldn't last another 20 - 30 years. I do abhor plastic though and don't think anyone should be stuck with it. I have played games on a board cut into three and I hate them. I always lose because my armies disappear down the cracks and I'm never sure where the borders are. Surely some design genius in the world could come up with a playing board that can be folded into a small package without resorting to surgery. That aside, keep writing to Avalon Hill, Baltimore, MD 21214. Allen publishes DOT HAPPY which received #2 spot in the Leeder poll. Not bad for someone who's been in the hobby for only a year. Glad to meet you!

A tongue lashing from Andy Lischett: "As for the American attitude that businesses have the right to poison our air, soil, rivers, and rain, I'm not an expert on environmental or anti-pollution laws, but I do know something about the auto industry (because I like cars), which is usually a good indicator of U.S. industry as a whole.

"After 1967 there were a lot of cars which one couldn't buy in the United States (Austin Mini Cooper, Ferrari, Morgan, and others) because they didn't meet U.S. safety and anti-pollution standards, but you could buy them in Canada. Even today, the European and Canadian versions of most cars run better than U.S. versions because their anti-pollution standards are lower.

"The standards for other U.S. industries may be more lenient than for the auto industry (But I doubt it. The auto industry is the U.S.'s biggest and I don't think they'd get stuck with worse regulations than anyone else.), or they may not be, but isn't it possible that the Canadian press (or wherever you get your info) is biased? It's a lot easier to demand costly (to industry and the economy) restrictions when you don't have a lot of industry yourself."

LETTERS CONTINUED.

I agree Andy. I admit to being guilty of casting stones without thinking. Because America looms so hugely over Canada, we tend to blame the USA for all our woes. For years it's been assumed that most of our pollution comes from the USA. It seems self-evident. One looks across the border and sees rows and rows of smoke-stacks belching it out. But, I suppose that's how Sarnia, Ontario looks to residents of Port Huron, Michigan. The Ontario government recently made representations to the US to do something about acid rain, but a study released about the same time showed that some Ontario Hydro plants (responsibilities of the provincial government) were among the worst polluters in the province. Never the less, Reagan's threat(?) to loosen controls to encourage industry is really upsetting. Dead lakes and undrinkable water is everyone's concern. I'll yell at the Canadian government and you yell at yours, okay?

By the way, if it's true that American-made cars don't run as well as Canadian ones, you're in big trouble. I used to swear by General Motors, but my 1980 Citation is causing me a lot of headaches. Besides, I get half the gas mileage as my wife in her new Toyota.

How's this for irony? I had to find out about the reason for Québec's new family laws from John Leeder in Alberta: "Re Quebec surnames. I understand that French Canada has fewer surnames than most societies, as a result of being settled by a small number of families back before 1759. Therefore, hyphenated surnames would be an advantage in telling people apart; or having the choice of the less common surname would, as well."

Thanks, I hadn't thought of that. Being "English" all my news comes from Ottawa where TV, radio, and newspapers pretend that news stops at the Ottawa River. So I rarely hear what's going on in Québec unless it's sensational enough to get squeezed in beside a picture of some girl who made the news because she forgot to put her clothes on when she went to the photographer's studio. Since I mentioned the new family law, I have discovered that one is not allowed to have more than two names hyphenated together. Still, when our child is born we'll have to decide whether his/her last name will be Brown, Fothergill, McKenzie, or Chisholm, or any two joined together. How will teachers be able to know who is brother/sister to whom? I guess it doesn't matter. Everyone in Maniwaki is related to each other anyhow. (Right Millar?)

On a lighter note, this from Darryl Phillips: "To bring up the old subject of the Canadian and American dialects, eh? There is a TV show broadcast in the US by NBC at 12:30 am Eastern time called SCTV. This is a spoof of a TV network...with a TV program called 'The Great White North' with Doug and Bob McKenzie. All they do is sit around and drink stale beer while speaking Canuck....I don't know if the CBC broadcasts this program, but if they don't, make a point of watching it next time you're in the States. You might learn something."

Yes, CBC did carry SCTV for a while last spring. My students and I were heartbroken when they stopped running it. Doug and Bob McKenzie have done a great service to Canada by showing the world what we're really like. That's not "stale" beer they're drinking either. That's Molsen's, the great Canadian anti-freeze. I highly recommend it to everyone. How else are you going to learn how to fry back bacon, eh? Or how to attach snow chains to your boots?

SNAFU! MAILING LIST (October, 1981)

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Garvin Boyle, #6, 1432 Coldrey Ave., Ottawa, Ontario
Ron Brown, 1528 El Serendo Pl., Bakersfield, CA 93304 MURD'RING MINISTERS
Charles Byrne, 3712 Lockwood Lane, Annandale, VA 22003
Dave Carter, 118 Horsham Ave., Willowdale, Ont. M2N 1Z9 SLEEPLESS KNIGHTS
Chip Charnley, USNF, Box 7, FPO New York 09571 (Iceland)
Robert Cheek, 14341 Franklin Ave., Tustin, CA 92680
Steve Colombo, 129 Woodward Ave., Sault Ste Marie, Ont. P6A 3T6

Mike Conner, 3214 Beverly Rd., Austin, TX 78703 LONE STAR DIPLOMAT
Gary Coughlan, 4614 Martha Cole Lane, Memphis, TN 38118 EUROPA EXPRESS
François Cuerrier, Box 32. St. "A". Ottawa, Ont. K1N 0T9 PASSCHENDAELE
Blair Cusack, 235 Danube St., Kelowna, BC V1X 5J7
John Davies, Box 968, Port Hardy, BC V0N 2P0
Fred Davis, 1427 Clairidge Rd., Baltimore, MD 21207 BUSHWACKER
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 Tom Swider, 1183 Robinson Hill Rd., Endwell, NY 13760
 Martin Taylor, 67 Clareview Rd., Edmonton, Alta. T5A 3X2
 Rod Walker, 1273 Crest Dr., Encinitas, CA 92024 DIPLOMACY WORLD & ARDA
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Total subscribers: 64.

JIHAD Rules for Bourse

by Glenn Overby, with special acknowledgements to Tom Swider & John Marsden

1. Bourse is a companion game to a game of regular Diplomacy. Any person regularly receiving JIHAD may play by paying the gamefee UNLESS they are in the attached Dip game. No player may play in both a Bourse and its attached Dip game.

2. The object of Bourse is to accumulate the most Victory Points by buying and selling currencies of the 7 Diplomacy countries so as to amass the largest holdings of the countries that finish strongest in the Dip game.

3. Each player starts with 1000 units of each nation's currency - Crowns, Pounds, Francs, Deutschmarks, Lire, Roubles, and Piastres - plus 1000 US Dollars. At gamestart, 1 unit of any national currency = \$1US.

4. The play of the game consists of buying and selling the currencies of the various countries. During each season (Spring, Fall, and/or separated Winter) players may:

a. SELL currencies of any number of nations at current market price (hereafter CMP), receiving US\$ for same; and/or
 b. BUY currencies of any number of nations at CMP, paying for them with US\$ in their account or received for current turn sales.

5. Restrictions on buying and selling:

a. Players may not SELL more than 500 units of any currency in a single turn.
 b. Players may not BUY currencies unless they have enough US\$ on account and/or realized from sales this turn to pay the tab.
 c. Players may not deal in fractional amounts of any currency except US\$.

6. At the end of each season, the GM will calculate a new CMP for each national currency. The CMP will rise by 1¢ for each 100 units of net purchases in a currency that season, or drop by 1¢ for each 100 units of net sales of a currency that season. Fractions of 100 units are not considered in these adjustments. Examples:

a. Players bought 1500 Lire and sold 700 Lire, making net purchases of 800 Lire total. The Lira's CMP goes up 8¢ for next season.
 b. Players bought no Crowns, but sold 1999, making net sales of 1999 Crowns. The Crown's CMP drops 19¢.

7. Before each Winter season only, the CMP of all currencies is further adjusted according to the net supply center change by that country from the preceding Winter. Countries that gain SCs have their currencies rise, and those that lose SCs have currencies drop, by the following amounts: 3¢ for 1 center, 8¢ for 2 centers, 15¢ for 3 or more centers. These counts are based upon the SC situation before retreats.

8. There is no maximum limit on CMP. The minimum CMP for a currency is 1¢ as long as the country survives; however, when a country is eliminated, all trading in its currency is halted and the currency becomes worthless.

9. Victory is determined at the end of the Diplomacy game by computing each player's Victory Points as follows: the number of centers held by a country multiplied by the number of 100-unit blocks of that currency held by a player equals VPs received for that country. The total of the VPs received by a player for all surviving countries determines the player's final placement.

10. Note that the "value" of currencies at game's end has no bearing on victory; and that US\$, while necessary during play, are worthless in meeting victory requirements.

11. There are no NMRs in Bourse, nor are there standbys. Players who do not submit orders are assumed to be standing pat on their portfolio.

12. Players may join the Bourse at ANY TIME, by paying gamefee and starting with 1000 units of each surviving country, plus only 500 US\$.

Here are the JIHAD! rules for BOURSE, a speculation game played as a companion game to regular Diplomacy.

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There are many BOURSE rules, but I believe these to be the best, as they allow events on the playing board to affect currency values. (Rule 7).

Note you don't have to back the winner of the Diplomacy game to win the BOURSE, but you should avoid being stuck with currencies of countries which are going down the tubes.

I'd like to set up a BOURSE in SNAFU! and will if I have at least three interested parties when a regular game begins (likely either Mensa #16 or North-3).

You can join the BOURSE at any time once it begins (Rule 12) and cannot NMR (Rule 11). I think it would be fun.

Battle Stations

Drop Outs: The following have dropped out of games in SNAFU! without resigning and so may no longer play here. Other GMs are advised to be wary of accepting them in other games.

Joe Marshall, Mike Morris, Mike Carroll, Al Rodriguez, Dave Weatherhead, Victor Melluci, Bill Plante, Barry Hickey, Trevor Baillie, Clive Tonge.

Good Guys: The following have played out their positions in their first game here and so are excused from paying game fees for subsequent games:

Pete Gaughan and Charles Letcher.

The following have played at least two game years without an NMR and so are entitled to enter further games at half the stated game fee:

Sharon Poppe, Charles Byrne, Rick Young, Dan Wilson, Darryl Phillips, Errol Platt, Bruce Poppe, Bill Young, Garvin Boyle, Steve Hutton, Nelson Millar, Dave Carter, Tom Swider, Bern Sampson, George Mills.

NMR Insurance: See Houserule #37. The following all have this service:

Sharon and Bruce Poppe, Charles Letcher, Errol Platt, Rick Young, Garvin Boyle, Charles Byrne, Michael Granatstein, Jack Jung, John Davies (I need your telephone number John.), Pete Gaughan, Dave Carter, Claude Gautron, Dan MacLellan.

Subs About to Expire: Those who expired with #14 and will not receive any more issues after this unless they send some money to help pay for this enterprise are: Bob Acheson, Steve Colombo, Ron Kelly, and Keith Mercer.

Those expiring with this issue (#15) are: Claude Gautron, Cathy Lynch, Dan MacLellan, and Wayne Norton.

No one runs out at #16.

Standbys: Following these names are the classes of games they've agreed to fill in for. M = Mensan games (set up by Glenn Overby); N = North games (regular games begun in SNAFU!); O = Orphan games (regular games begun elsewhere); V = Variant games.

Dave Carter (N,O); Blair Cusack (N,O); Pete Gaughan (M,N,O,V); Mike Mazzer (M); George Mills (N, O); Steve Hutton (M,N,O); John Davies (N,O); Claude Gautron (N,O); Lori Jensen (O); Jan Jensen (O); Tom Swider (V); Bern Sampson (N,O); Bob Olsen (M,N).

Waiting for a Game Start: Regular Diplomacy: Errol Platt, Tom Swider, Martin Taylor, Nelson Millar.

Scotice Scripti (last listing unless someone responds): Pete Gaughan, George Mills. Also available: Conquest of the New World and BOURSE. And, any variant players are interested in, as long as I understand the rules.

Coming Soon: Mensa #16 will be joining us as soon as it's filled. If you are a member of Mensa and would like to play in a restricted-entry game, you can join the SIG and ask for a game start by applying to Glenn Overby (address on mailing list). Do not apply to me for Mensan games, as I cannot set them up. I receive the complete list of players from Glenn. However, standbys are up to me, though they too should be members of Mensa.

Quiz

Darryl Phillips also got the correct answer to the first quiz, though his answer came too late to be included last month. Glad an American identified all those Canadians.

George Mills, Gary Coughlan, Claude Gautron, Ben Schilling, and Fred Davis all gave the answer I was looking for in last month's quiz. What Emperor William II of Germany and Tsarina Alexandra of Russia had in common was... their grandmother, Queen Victoria of England (who was responsible for spreading hemophilia throughout Europe's royal houses). Emperor Francis-Joseph (Franz-Joseph, if you prefer) of Austria and Maximilian (mis-spelled last month), Emperor of Mexico, had in common ~~as~~ their parents, as they were brothers.

Dave Carter was right in saying William and Alexandra were cousins, but he missed the obvious relationship through Victoria. Tom Swider mentioned that Francis-Joseph and Maximilian had Napoleon in common. True, he was their uncle by marriage, but I think their parents are a closer connection. To all those who said they were all deposed by revolutions, etc., yes, true, but I was looking for something specific to each pair.

Dave Carter wants to know when the hard ones start. Try this one, Dave. (By the way, in two-parters, I'm looking for the same type of relationship for each set.)

- A) What did Rock Hudson have in common with Dmitri Shostakovich?
- B) What did Richard Strauss have in common with Douglas Rain?

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HISTORY CONTINUED

"Graf" is German for Count. "Pasha" was an honorary title, placed after the name, given to officers of high rank in Turkey.

For further information on the dynasties and administrations of these and other nations, consult the Almanach de Gotha or Statesman's Year Book for the relevant years. Other rulers of interest for 1901 are: Alexander I, King of Serbia; Ferdinand of Coburg, King of Bulgaria; Leopold II, King of Belgium; Oscar II, King of Sweden & Norway; and Wilhelmina, Queen of Holland. Spain was under a regency until March, 1902, when Alphonso XIII ascended the throne on his 16th birthday. Greece, which is shown on the board with its 1913 boundaries, was ruled by King George I from 1863 to 1913. And, of course, William McKinley was President of the U.S. until Sept. 14, 1901, when Theodore Roosevelt took over upon his assassination. ((And Sir Wilfred Laurier was Prime Minister of Canada.))

Parting Shot

Generally, I am pleased with this issue. Brown finally speaks his mind (re PASSCHENDAELE). Took you long enough, fellow! There are those who will say, "Right on!" and those who say, "Who the hell does this bastard think he is?" But that's how it goes. As Vonnegut said, "Concentrate on the good and ignore the bad."

Still, it's too bad we didn't get to see the World Series played in a snow storm (we got 5" on the 23rd, when the Yankees were supposed to be playing the Expos, if the damned Dodgers hadn't interfered with our plans). Next year.... Meanwhile, Happy Thanksgiving to our friends south of the border (and in Alaska, and Iceland, and wherever else you may be).

Ron